98-372^{Q&As}

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Microsoft .NET Fundamentals

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QUESTION 1

You want to use a collection to store Order items. The collection must be thread-safe and must provide access to the items in a last-in-first-out sequence. Which type of collection should you use?

A. LinkedList

B. ConcurrentQueue

C. ConcurrentStack

D. NameValueCollection

Correct Answer: C

QUESTION 2

Which method will be called when a FileStream is collected by the garbage collector?

A. Unlock

B. Flush

C. Finalize

D. EndWrite

Correct Answer: C

QUESTION 3

Custom event delegates are used to:

A. Raise one or more custom events

B. Handle errors generated in a try block.

C. Route events to one or more event handlers.

D. Process mouse clicks or keyboard input.

Correct Answer: C

QUESTION 4

Which part of the .NET Framework verifies that code is type-safe?

A. Microsoft Intermediate Language (MSIL) compiler

B. Common Type System (CTS)

C. Just-in-Time (JIT) compiler

D. Base Class Library (BCL)

Correct Answer: C

QUESTION 5

The Common Language Specification (CLS) standard:

A. Defines a common development environment for writing applications.

B. Allows code written in different languages to interact.

C. Defines a common syntax for all programming languages.

D. Allows code written for a desktop application to run as a web application.

Correct Answer: B

QUESTION 6

Which two elements are included in a .NET assembly? (Choose two.)

A. Microsoft Intermediate Language (MSIL) code

B. Extensible Markup Language (XML) code

C. Extensible Application Markup Language (XAML) code

D. Type metadata

E. Declared variable types

Correct Answer: AD

In general, a static assembly can consist of four elements:

/ The assembly manifest, which contains assembly metadata.

/ (D) Type metadata.

/ (A) Microsoft intermediate language (MSIL) code that implements the types.

/ A set of resources.

Single-file assembly

QUESTION 7

What is the purpose of strong naming?

A. To assign a globally unique key to the assembly.

B. To ensure that only one version of an assembly is stored in a directory at any point in time.

C. To manage the references of the file list in an assembly\\'s manifest.

D. To impose restrictions on how different data types are defined within an assembly.

Correct Answer: A

QUESTION 8

Which two methods can you use to load an assembly? (Each correct answer presents a complete solu- tion. Choose two.)

A. GetLoadedModules()

B. LoadModule(String, ByteQ)

C. LoadFrom(String)

D. Load(String)

Correct Answer: BD

B: LoadModule(String, Byte[])

Loads the module, internal to this assembly, with a common object file format (COFF)-based image containing an emitted module, or a resource file.

D: Assembly.Load Method (String)

Loads an assembly given the long form of its name.

QUESTION 9

Which standard allows data types to be interchanged among all Common Language Infrastructure (CLI) programming languages?

A. Common Intermediate Language System (CILS)

B. Virtual Execution System (VES)

C. Common Type System (CTS)

D. Microsoft Intermediate Language (MSIL)

Correct Answer: C

QUESTION 10

The SecureString class:

A. Ensures that a password is strong enough.

B. Protects data from being revealed during garbage collection.

C. Ensures that memory will always be available for a string.

D. Remains in memory always.

Correct Answer: B

QUESTION 11

Which namespace should you reference while using the StreamWriter class?

A. System.IO

B. System.Drawing

C. System.Printing

D. System.Text

Correct Answer: A

The StreamWriter class belongs to the System.IO namespace.

QUESTION 12

You create an unmanaged object and use the object. You no longer need the object. What should you do?

A. Set the value of the variable to null.

B. Cache the variable\\'s value in a static variable.

C. Dispose the object to release memory.

D. Cast the object to its base type.

Correct Answer: C

The term "unmanaged resource" is usually used to describe something not directly under the control of the garbage collector. For example, if you open a connection to a database server this will use resources on the server (for maintaining the connection) and possibly other non-.net resources on the client machine, if the provider isn\\'t written entirely in managed code.

This is why, for something like a database connection, it\\'s recommended you write your code thusly:

using (var connection = new SqlConnection("connection_string_here")) { // Code to use connection here } As this ensures that .Dispose() is called on the connection object, ensuring that any unmanaged resources are cleaned up.

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