



Advanced Windows Store App Development using C#

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You need to handle the following exception and meet the error handling requirements.

```
try
{
    TextBlock txt = (TextBlock)this.FindName("BookSummary");
    txt.Text = "This is a great book!";
}
```

Which code segment should you use?

```
C A catch (NullReferenceException ex)
        txtErrorMessage.Text = Ereader.Code.Auditor.GetMessage
      (Code.Auditor.ErrorType.NullReference);
        AuditResult result = await Ereader.Code.Auditor
                                                                      tAsync(ex.ToString());
      ¥
CB. catch (NullReferenceException ex)
        txtErrorMessage.Text = Ereader.Code.Auditor.GetMessage
      (Code.Auditor.ErrorType.General);
        AuditResult result = await Ereader.Cod
                                                    Au
                                                         or.WriteAuditAsync(ex.ToString());
      3
C C. catch (NullReferenceException ex)
        txtErrorMessage.Text = Ereader.Cod
                                             e.Auditor.GetMessage
      (Code.Auditor.ErrorType.NullReference);
AuditResult result = Ereader.Code.Auditor.WriteAuditAsync(ex.ToString());
      3
C D. catch (NullReference
                                 tion ex)
      ÷.
        txtErrorMessage
                         Text = Ereader.Code.Auditor.GetMessage
      (Code.Auditor.ErNorType.General);
        AuditResult result = Ereader.Code.Auditor.WriteAuditAsync(ex.ToString());
      }
```

- A. Option A
- B. Option B
- C. Option C
- D. Option D

Correct Answer: A

QUESTION 2



You are developing a Windows Store app.

The app will provide users with the ability to play music remotely on another user\\'s device and then the other users will guess the name of the song.

You need to access the music storage and to retrieve files and folders.

You have the following code:

List <string> fileTypeFilter = new List<string>();</string></string>	
fileTypeFilter.Add(".mp3");	
fileTypeFilter.Add(".wma");	
fileTypeFilter.Add(".wav");	
fileTypeFilter.Add(".ogg");	
var qryParam = new Target 1 (Target 2. OrderByName,	fileTypeFilter);
and a	
var query = KnownFolders.Target 3.Target 4 (qryPara	am);

Which elements should you include in Target 1, Target 2, Target 3 and Target 4 to complete the code? (To answer, drag the appropriate elements to the correct targets in the answer area. Each element may be used once, more than once, or not at all. You may need to drag the split bar between panes or scroll to view content.)

Select and Place:

Answer Area		
Target 1:	Element	
Target 2:	Element	-
Target	Element	
G		
larget 4:	Element	
A ab		
	Target 1:	Answer Area Target 1: Target 2: Element Target 3: Element Element



111111111111111
Answer Area
Target 1: Queryon Cons
Target 2: ConmonFileQuery
Target 3 MusicLibrary
Target 4: CreateFileQueryWithOptions

You are developing a Windows Store app.

You configure the app to support AutoPlay when a portable media player is connected to a Windows 8.1 device.

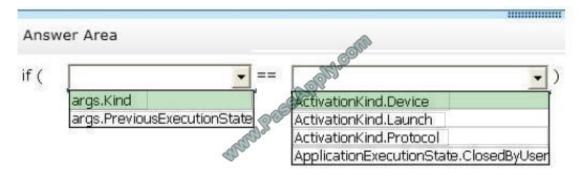
You need to verify whether the app was initiated from AutoPlay.

What code should you add to the OnActivated event handler? (To answer, select the appropriate options in the answer area.)

Hot Area:

		1000000
nsv	ver Area	
(· ANDON
	args.Kind	ActivationKind.Device
	args.PreviousExecutionState	ActivationKind.Launch
		ActivationKind.Protocol
	St.	ApplicationExecutionState.ClosedByUse





You need to implement the requirements for the behavior of the main page. Which code segment should you insert at line MP07?



A. <VisualStateGroupx:Name="ApplicationViewStates"> <VisualStatex:Name="Snapped"> <Storyboard> <ObjectAnimationUsingKeyFrames Storyboard.TargetName="LayoutRoot" Storyboard. TargetProperty=" (Grid. RowDefinitions) [1]. Height <DiscreteObjectKeyFrameKeyTime="0"Value="Auto"/> </ObjectAnimationUsingKeyFrames> </storyboard> </VisualState> </VisualStateGroup> Β. <VisualStateGroup x:Name="ApplicationViewStates"> <VisualState x:Name="Filled"> <Storyboard> <ObjectAnimationUsingKeyFrames Storyboard.Terget@roperty="LayoutRoot"> <DiscreteObjectKeyFrame KeyTime="0" Value=" "/> </ObjectAnimationUsingKeyFrames> </Storyboard> </VisualState> </VisualStateGroup> C. <VisualStateGroupx:Name="Application" tates"> <VisualStatex:Name="FullScreenLandscape"> <Storyboard> <ObjectAnimationUsingReyFrames Storyboard.TargetProperty="LayoutRoot"> <DiscreteObjectKeyFrameKeyTime="0"Value="Auto"/> </ObjectAnimationUsingReyFrames> </storyboard> </VisualState> </VisualStateGrou D. <VisualStateGroup x:Nam ="ApplicationViewStates"> ame="FullScreenPortrait"> <VisualStat <Storyboard> ationUsingKeyFrames Storyboard.TargetName="LayoutRoot" etA board.TargetProperty="(Grid.RowDefinitions).Height"> DiscreteObjectKeyFrame KeyTime="0" Value="*"/> ectAnimationUsingKeyFrames> < 1</Storyboard> </VisualState> </VisualStateGroup>

- A. Option A
- B. Option B
- C. Option C
- D. Option D

Correct Answer: A

QUESTION 5

You are developing a Windows Store app that will provide users with the ability to save annotations to text files. You



have the following code segment: (Line numbers are included for reference only.)

01	public	async	void	WriteData(StorageFile	file,	string	data)
02	{			19			
03				APP			
04	}			Casse			
				×.			

You need to add the contents of data to the beginning of file. Which code segment should you insert at line 03?

```
C A string text = await FileIO.ReadTextAsync(file);
       await FileIO.AppendTextAsync(file, data + text);
CB.
      using (var stream = await file.OpenAsync(FileAccessM
                                                                     eadWrite))
         using (var output = stream.GetOutputStreamAt(Q
         £
           DataWriter writer = new DataWriter (output
           writer.WriteString(data);
           await writer.StoreAsync();
           await output.FlushAsync();
         3
       ¥
C C. using (var stream = await file.OpenAsync(FileAccessMode.ReadWrite))
         using (var output = stream.GetOutputStreamAt(0))
         ł
           DataWriter writer = new DataWriter (output);
           writer.WriteString(data);
await output.FlushAsync();
         3
      3
CD.
                       am = await file.OpenAsync(FileAccessMode.ReadWrite))
      using
                    output = stream.GetOutputStreamAt(0))
              aWriter writer = new DataWriter(output);
           writer.WriteString(data);
         3
      1
A. Option A
B. Option B
C. Option C
D. Option D
```



Correct Answer: C

QUESTION 6

You are developing a Windows Store app that saves a file to a cloud service for other apps to use.

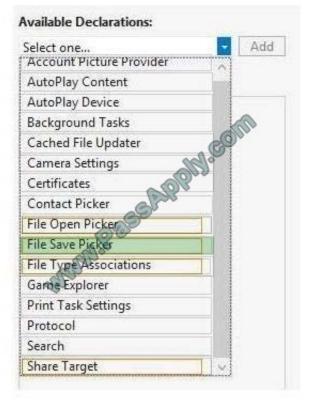
You need to configure the app manifest.

Which declaration should you use? (To answer, select the appropriate declaration from the drop- down list in the answer area.)

Hot Area:







You are developing a Windows Store app that requires access to a user\\'s location.

A user denies the app access to the location service.

You need to handle the error that results when the app calls the GetGeopositionAsync() method.

What should you do?

- A. Modify the app manifest to enable Location services and query the user.
- B. Display an interface for the user to enable location and rerun the method.
- C. Catch the exception using a try-catch statement.
- D. Modify the app.config file to enable Location services and query the user.
- E. Catch the exception using a try-catch async statement.

Correct Answer: C

QUESTION 8

You are developing a Windows Store app.



The main page of the app contains a canvas container that has five TextBox controls and three Button controls. The visibility of the buttons changes according to the data entered in the TextBox controls.

You need to ensure that the buttons slide into place when their Visibility property is set to true.

What should you add?

- A. A RepositionThemeTransition to the canvas
- B. An EntranceThemeTransition to the canvas
- C. A DoubleAnimation to the canvas
- D. A PointAnimation to each button

```
Correct Answer: A
```

QUESTION 9

You need to set the PlayTo source in the LoadFile() method. Which line of code should you insert at line PT30?

- A. element.SetSource(videoFile, contentType);
- B. playToManager.SetSource(stream, contentType);
- C. dispatcher.SetSource(stream, contentType);
- D. element.SetSource(stream, contentType);

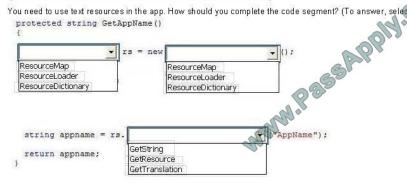
Correct Answer: D

QUESTION 10

You are developing a Windows Store app. You have the following resource table.



You need to use text resources in the app. How should you complete the code segment? (To answer, select the appropriate line of code from each drop-down list in the answer area.)
protected string GetAppName ()

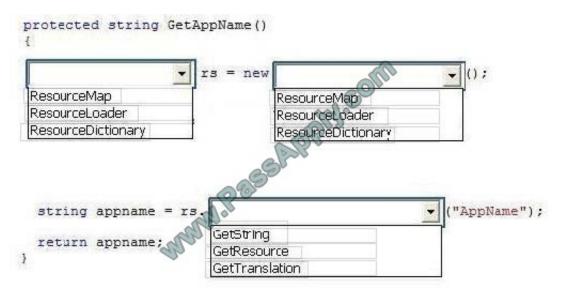


You need to use text resources in the app. How should you complete the code segment? (To answer, select the



appropriate line of code from each drop-down list in the answer area.)

Hot Area:



Correct Answer:

	<pre>rs = new</pre>	(III)	▼();
ResourceMap	_	ResourceMap	
ResourceLoader		ResourceLoader	
ResourceDictionary		ResourceDictionary	
	e e	1000	
string appname =	- 13.	BUT	<pre>("AppName")</pre>
		- And	("AppName")
string appname = return appname;		rce	("AppName")

QUESTION 11

You are developing a Windows Store app that must use a background task to retrieve local weather conditions from the Internet, You need to ensure that the app can update the user interface while it is in a running or suspended state.



namespace Weath	erTaskLibrary
<pre>public Target {</pre>	1 class WeatherClass Target 2
public void {	Target 3 (IBack SundTaskInstance weatherTask)
, }	Sugar Be
}	

You have the following code:

Which code snippets should you include in Target 1, Target 2 and Target 3 to complete the code? (To answer, drag the appropriate code snippets to the correct targets in the answer area. Each code snippet may be used once, more than once, or not at all. You may need to drag the split bar between panes or scroll to view content.)

Select and Place:

Code Snippets	Answer Area	
sealed	Target 1:	Code Snippet
static	Target 2:	Code Snippet
internal	Target 3	Code Snippet
Run	25AP	
Execute	Res	
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and the second s		



sealed Run
NY COL
19.
IBackgroundTask

You are developing a Windows Store app that must use a background task to retrieve local weather conditions from the Internet.

You need to ensure that the app can update the user interface while it is in a running or suspended state.

How should you complete the code segment? (To answer, drag the appropriate term to the correct location or locations in the answer area. Each term may be used once, more than once, or not at all. You may need to drag the split bar

between panes or scroll to view content.)

Select and Place:



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Correct Answer:



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public Run	class WeatherClass : IBackgroundTask
	class WeatherClass : IBackgroundTask (IBackgroundTaskInstance weatherTask)
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public Run	

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