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QUESTION 1

When configuring networking on a VM, which of the following methods would allow multiple VMs to share the same host IP address?

A. Bridged

B. NAT

C. Host only

D. vSwitch

Correct Answer: B

The method that would allow multiple VMs to share the same host IP address is NAT. NAT (Network Address Translation) is a technique that allows multiple devices to use a single public IP address by mapping their private IP addresses to different port numbers. NAT can be used for VM networking to enable multiple VMs on the same host to access the internet or other networks using the host\\'s IP address. NAT can also provide security benefits by hiding the VMs\\' private IP addresses from external networks.

Reference: https://www.virtualbox.org/manual/ch06.html

QUESTION 2

A server administrator is configuring a new server in a data center in another country. Which of the following technologies should the administrator use to complete this task?

A. IP KVM

B. Crash cart

C. Remote console

D. Serial connection

Correct Answer: A

QUESTION 3

A server administrator wants to run a performance monitor for optimal system utilization. Which of the following metrics can the administrator use for monitoring? (Choose two.)

A. Memory

B. Page file

C. Services

D. Application

E. CPU

F. Heartbeat

Correct Answer: AE

Memory and CPU are two metrics that can be used for monitoring system utilization. Memory refers to the amount of RAM that is available and used by the system and its processes. CPU refers to the percentage of processor time that is consumed by the system and its processes. Both memory and CPU can affect the performance and responsiveness of the system and its applications. Monitoring memory and CPU can help identify bottlenecks, resource contention, memory leaks, high load, etc.

QUESTION 4

Hosting data in different regional locations but not moving it for long periods of time describes:

A. a cold site.

B. data at rest.

C. on-site retention.

D. off-site storage.

Correct Answer: A

QUESTION 5

Which of the following licensing concepts is based on the number of logical processors a server has?

A. Per core

B. Per socket

C. Per instance

D. Per server

Correct Answer: A

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