



# PSM-I<sup>Q&As</sup>

Professional Scrum Master I

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### QUESTION 1

When should a Sprint Goal be created?

- A. It should have been created in the previous Sprint during Product Backlog refinement.
- B. It must be established before Sprint Planning in order to begin planning.
- C. A Sprint Goal is not mandatory in Scrum.
- D. At any time during the Sprint.
- E. During Sprint Planning.

Correct Answer: E

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### QUESTION 2

When can a Development Team cancel a Sprint?

- A. It can't. Only Product Owners can cancel Sprints.
- B. When functional expectations are not well understood.
- C. When the Product Owner is absent too often.
- D. When the selected Product Backlog items for the Sprint become unachievable.
- E. When a technical dependency cannot be resolved.

Correct Answer: A

Reference: <https://scrumguides.org/scrum-guide.html#:~:text=A%20Sprint%20could%20be%20cancelled,authority%20to%20cancel%20the%20Sprint>

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### QUESTION 3

Every Scrum Team must have a Product Owner and Scrum Master.

- A. True. Outcomes affected by their participation and availability.
- B. False. A Product Owner can be replaced by a business analyst in the Development Team.
- C. False. A Scrum Master is only required when asked for by the Development Team.
- D. True. Each must be 100% dedicated to the Scrum Team.

Correct Answer: D

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#### QUESTION 4

Which phrase best describes a Product Owner?

- A. Go-between development team and customers.
- B. Value optimizer.
- C. Requirements engineer.
- D. Team manager.

Correct Answer: A

Reference: <https://www.bairesdev.com/blog/the-role-of-product-owners/#:~:text=Product%20owners%20define%20the%20vision,client%20and%20the%20development%20team.andtext=Their%20job%20is%20to%20understand,everyone%20involved%20in%20the%20project>

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#### QUESTION 5

Which two things should the Development Team do during the first Sprint? (Choose two.)

- A. Make up a plan for the rest of the project.
- B. Analyze, describe, and document the requirements for the subsequent Sprints.
- C. Develop at least one piece of functionality.
- D. Define the major product features and release plan architecture
- E. Create an increment of potentially releasable software.

Correct Answer: CE

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