JAVASCRIPT-DEVELOPER-I^{Q&As}

Salesforce Certified JavaScript Developer I

Pass Salesforce JAVASCRIPT-DEVELOPER-I Exam with 100% Guarantee

Free Download Real Questions & Answers **PDF** and **VCE** file from:

https://www.passapply.com/javascript-developer-i.html

100% Passing Guarantee
100% Money Back Assurance

Following Questions and Answers are all new published by Salesforce Official Exam Center

QUESTION 1

GIven a value, which three options can a developer use to detect if the value is NaN? Choose 3 answers !

A. value == NaN

B. Object.is(value, NaN)

C. value === Number.NaN

D. value ! == value

E. Number.isNaN(value)

Correct Answer: AE

QUESTION 2

Given the code below:

01 function GameConsole (name) {

02 this.name = name;

03 }

05 GameConsole.prototype.load = function(gamename) {

06 console.log(` $(this.name) is loading agame : $(gamename) ...`);

07)

08 function Console 16 Bit (name) {

09 GameConsole.call(this, name) ;

10 }

11 Console16bit.prototype = Object.create (GameConsole.prototype) ;

12 //insert code here

13 console.log(` $(this.name) is loading a cartridge game :$(gamename) ...`);

14 }

15 const console16bit = new Console16bit(` SNEGeneziz \\');

16 console16bit.load(` Super Nonic 3x Force \\');

What should a developer insert at line 15 to output the following message using the method ?

> SNEGeneziz is loading a cartridgegame: Super Monic 3x Force . . .

A. Console16bit.prototype.load(gamename) = function() {

B. Console16bit.prototype.load = function(gamename) {

C. Console16bit = Object.create(GameConsole.prototype).load = function (gamename) {

D. Console16bit.prototype.load(gamename) {

Correct Answer: B

QUESTION 3

Refer to the code below:

for(let number =2 ; number console.error(error));

C. New Promise((resolve, reject) => (throw `cool error here\\'}).catch(error => console.error(error)) ;

D. New Promise(() => (throw `coolerror here\\'}).then(null, error => console.error(error)));

Correct Answer: BC

QUESTION 5

Which three statements are true about promises ? Choose 3 answers

A. The executor of a new Promise runs automatically.

B. A Promise has a .then() method.

C. A fulfilled or rejected promise will not change states .

D. A settled promise can become resolved.

E. A pending promise can become fulfilled, settled, or rejected.

Correct Answer: BCE