



# 70-485<sup>Q&As</sup>

Advanced Windows Store App Development using C#

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### QUESTION 1

You are developing a Windows Store app that logs error information to be used for troubleshooting. You need to create a log that will contain the events to be used by Event Tracing for Windows (ETW). You have the following code:

```
using System.Diagnostics.Tracing;
namespace AppErrorLogging
{
    class AppEventTrackingForWindows : Target 1
    {
        public static AppEventTrackingForWindows appLog =
            new AppEventTrackingForWindows ();
        public void LogError(int eventID, string errorInfo)
        {
            Target 2(eventID, errorInfo);
        }
    }
}
```

Which code snippets should you include in Target 1 and Target 2 to complete the code? (To answer, drag the appropriate code snippets to the correct targets in the answer area. Each code snippet may be used once, more than once, or not at all. You may need to drag the split bar between panes or scroll to view content.)

Select and Place:

The screenshot shows a 'Select and Place' interface. On the left, there is a list of code snippets: `EventListener`, `EventSource`, `WriteEvent`, `WriteEventCore`, and `SendCommand`. On the right, there is an 'Answer Area' with two target boxes labeled 'Target 1:' and 'Target 2:'.

Correct Answer:



The screenshot shows an exam interface with an 'Answer Area' on the right and a list of code snippets on the left. The 'Answer Area' contains two targets: 'Target 1:' and 'Target 2:'. The list of code snippets includes 'EventListener', 'WriteEventCore', and 'SendCommand'. The 'Answer Area' also shows 'EventSource' and 'WriteEvent' as options for the targets.

## QUESTION 2

You need to develop an app to measure whether a surface is level. The app will be used on devices that have a gyrometer. You have the following code:

```
public void InitReadLevel ()
{
    var gyro = Gyrometer.Default ();
    Target 1;
    gyro.ReadingChanged += gyro.ReadingChanged;
}

void gyro_ReadingChanged (Gyrometer sender, Target 2 args)
{
    var currentGeoInformation = Target 3;
}
```

Which code snippets should you include in Target 1, Target 2 and Target 3 to complete the code? (To answer, drag the appropriate code snippets to the correct targets in the answer area. Each code snippet may be used once, more than once, or not at all. You may need to drag the split bar between panes or scroll to view content.)

Select and Place:



Code Snippets

- args.Reading
- EventArgs
- gyro.MinimumReportInterval = 20
- gyro.ReportInterval = 20
- GyrometerReadingChangedEventArgs
- RoutedEventArgs

Answer Area

Target 1: Code snippet

Target 2: Code snippet

Target 3: Code snippet

Correct Answer:

Code Snippets

- EventArgs
- gyro.MinimumReportInterval = 20
- RoutedEventArgs

Answer Area

Target 1: gyro.ReportInterval = 20

Target 2: GyrometerReadingChangedEventArgs

Target 3: args.Reading

### QUESTION 3

You need to enable the capabilities that allow communication according to the technical requirements.

Which capabilities should you enable? (Each correct answer presents part of the solution. Choose all that apply.)

- A. Shared User Certificates
- B. SSL Certificates
- C. Internet (Client)
- D. Default Windows Credentials

Correct Answer: BC

### QUESTION 4

You are developing a Windows Store app to record audio.



You need to ensure that when an audio recording reaches the maximum permitted length, the app sends a message to the user indicating that recording has stopped.

You have the following code: (Line numbers are included for reference only.)

```
01 public async void InitAudio()  
02 {  
03     MediaCapture media = new MediaCapture();  
04  
05     await media.InitializeAsync(new MediaCaptureInitializationSettings()  
06     {StreamingCaptureMode = StreamingCaptureMode.Audio});  
07 }  
08  
09 {  
10  
11     await new MessageDialog  
12     "The recording has stopped because you exceeded  
13     the maximum recording length.").ShowAsync();  
14 }
```

Which code segments should you insert at lines 04, 08 and 10? (To answer, drag the appropriate code segments to the correct locations. Each code segment may be used once, more than once, or not at all. You may need to drag the split bar between panes or scroll to view content.)

Select and Place:

Code Segments	Answer Area
<code>async void media_LimitReached(MediaCapture sender)</code>	Line 04: <input type="text" value="Code segment"/>
<code>async void media_Failed(MediaCapture sender, MediaCaptureFailedEventArgs errorEventArgs)</code>	Line 08: <input type="text" value="Code segment"/>
<code>await sender.StopRecordAsync();</code>	Line 10: <input type="text" value="Code segment"/>
<code>if (errorEventArgs.Code == 3)</code>	
<code>media.Failed += media_Failed;</code>	
<code>media.RecordLimitationExceeded += media_LimitReached;</code>	

Correct Answer:



Code Segments	Answer Area
<pre>async void media_Failed(MediaCapture sender, MediaCaptureFailedEventArgs errorEventArgs)</pre>	Line 04: <pre>media.RecordLimitationExceeded += media.LimitReached;</pre>
<pre>if (errorEventArgs.Code == 3)</pre>	Line 08: <pre>async void media_LimitReached( MediaCapture sender)</pre>
<pre>media.Failed += media_Failed;</pre>	Line 10: <pre>await sender.StopRecordAsync();</pre>

### QUESTION 5

You are developing a Windows Store app. The app will download files from the Internet.

```
public IAsyncOperation<StorageFile> DownloadFileAsync(string uri)
```

You need to call the **DownloadFileAsync** method from a background task.

You have the following code: (Line numbers are included for reference only.)

```
01
02{
03  StorageFile file = null;
04
05  return file;
06}
```

You already have a method that downloads files. The method has the following signature:

Which code segments should you insert at lines 01 and 04? (To answer, drag the appropriate code segments to the correct locations. Each code segment may be used once, more than once, or not at all. You may need to drag the split bar between panes or scroll to view content.)

Select and Place:



### Code segments

```
file = await DownloadFileAsync(uri);  
file = DownloadFileAsync(uri).GetResults();  
public StorageFile GetFile(string uri)  
public async Task<StorageFile> GetFile(string uri)
```

### Answer Area

Line 01:

Line 04:

Correct Answer:

### Code segments

```
file = DownloadFileAsync(uri).GetResults();  
public StorageFile GetFile(string uri)
```

### Answer Area

Line 01:

Line 04:

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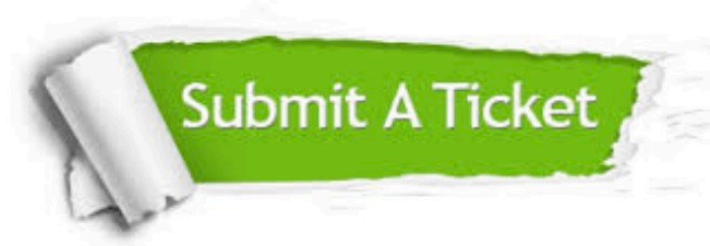
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