



300-920^{Q&As}

Developing Applications for Cisco Webex and Webex Devices
(DEVWBX)

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QUESTION 1

```
xapi.on('ready', () => {  
  console.log("connection successful");  
  
  // Start a call  
  
  * _____ *  
  
  .then((call) => {  
    console.log('Started call with status: ${call.status}, id: ${call.CallId}');  
  });  
});
```

Refer to the exhibit. Assume that there is already a connection to a device for this jsxapi code snippet. Which snippet completes the code so that the connected device makes a call to the user jdoe@example.com?

- A. `xapi.command('Dial', {Endpoint: 'jdoe@example.com'})`
- B. `xapi.command('Call', { SIP: 'jdoe@example.com'})`
- C. `xapi.command('SIP', {Number: 'jdoe@example.com'})`
- D. `xapi.command('Dial', {Number: 'jdoe@example.com'})`

A. Option A

B. Option B

C. Option C

D. Option D

Correct Answer: D

Reference: <https://github.com/CiscoDevNet/labs-xapi/pull/12/files/40c9fc38e115f4dec4709836501a165008caeaba>

QUESTION 2

Which code adds a Space Widget in an HTML script that uses the CSS Webex CDN?

A.

B.

C.

D.



Correct Answer: D

Reference: <https://developer.webex.com/docs/widgets>

QUESTION 3

Which user role implicitly has permission in the Events API to retrieve "message created" events from other users in the same organization?

- A. Compliance Officer
- B. User and Device Administrator
- C. Full Administrator
- D. User Administrator

Correct Answer: A

Reference: <https://developer.webex.com/docs/api/guides/compliance>

QUESTION 4



```
document.getElementById('share-screen').addEventListener('click', () => {
  if (activeMeeting) {
    const mediaSettings = {
      receiveShare: true,
      sendShare: true,
    };

    console.info('SHARE-SCREEN: Preparing to share screen via `getMediaStreams`');
    activeMeeting.getMediaStreams(mediaSettings)
      // `[ , localShare]` is grabbing index 1 from the mediaSettingsResultsArray
      // and storing it in a variable called localShare.
      .then((mediaSettingsResultsArray) => {
        const [, localShare] = mediaSettingsResultsArray;

        console.info('SHARE-SCREEN: Add local share via `updateShare`');

        return << missing code >>
      })
      .then(() => {
        console.info('SHARE-SCREEN: Screen successfully added to meeting.');
```

Refer to the exhibit. Which code completes the return statement that initiates local screen sharing on the active meeting?

- A. activeMeeting.updateShare({ sendShare: true receiveShare: true, stream: null })
- B. activeMeeting.updateShare({ sendShare: true receiveShare: false, stream: remoteShare })
- C. activeMeeting.updateShare({ sendShare: true receiveShare: true, stream: localShare })
- D. activeMeeting.updateShare({ sendShare: false receiveShare: false, stream: null })

Correct Answer: C

Reference: https://github.com/webex/webex-js-sdk/tree/master/packages/node_modules/%40webex/plugin-meetings

QUESTION 5



```
const Webex = require('webex');

const webex = Webex.init({
  credentials: {
    access_token: 'A_VALID_ACCESS_TOKEN'
  }
});
```

Refer to the exhibit. When using the Webex Browser SDK to create calls and share screens, which two statements are valid given a `webex` object such as displayed in the exhibit? (Choose two.)

- A. After a meeting is joined, it cannot be left programmatically until the host ends the meeting.
- B. The `webex meetings.register()` function must be invoked before attempting to join any meeting.
- C. The `joinMeeting()` function throws an error of type `media stopped` if a media stream is stopped.
- D. Given a Webex meeting number the `webex meetings join()` function can be used to join the meeting.
- E. The `mediaSettings` for a joined meeting accepts boolean attributes to send and receive audio, video, and screen share.

Correct Answer: AB

Reference: <https://developer.webex.com/docs/sdks/browser>

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